Dear Team,

Given that there is broad consensus in society that over-crowding and limited land supply are severe problems in Hong Kong, my advice on Hong Kong Population Policy are as follows:

1) Allow Old Age Allowances to be distributed to HK retirees that do not reside Hong Kong:

Currently only residents in HK may apply for Old Age Allowances. We should expand this to include all HK retirees living overseas. This will encourage retirees to live abroad and enjoy better living space. This will also free up land for people who need to work here

2) Restrict population increases:

Hong Kong has plenty of talent and many people looking for jobs. We always hear of insufficient opportunities for young people, hence there is no need to import more labour. Conversely, immigration into Hong Kong should be reduced and be more selective to address over-population

3) Leverage the Talent of Older Workers:

The concern of an "aging population" has been extremely overstated. The fact is, older workers have both the inclination and ability to take up high paying jobs. Today's seniors are highly educated and experienced. Many of them are CEOs and executives in global firms. The concern that older workers cannot continue to work is both false and discriminatory,

and should not be the basis of government policy.

4) Do not offer subsidies for families having more children:

I do not agree with the proposal to offer payments to families for having more babies. This is unfair and discriminatory to people who cannot or choose not to have children. This is also unnecessary as older workers can contribute in society. Encouraging people to have children will only worsen our over-population problem

5) Restrictions for Children born in Hong Kong to non-local parents:

The government not allow children born in HK to non-local parents to live here. The legality of their right of abode should be aggressively challenged.

These are my views based on a rational approach. Please advise if you have any questions.

Thank you for this opportunity to express my views, G.